## GAME Nº 8

## PIG

You know what pigs are? Misunderstood. But also, quite greedy. This game is all about greed, and the trick is knowing when to stop rolling the dice.

DICE	•	2
PLAYERS	2	2+
AGE	22	5+

## HOW TO PLAY

Roll both dice. If no  $\boxdot$  show up, write the total score of both dice down. You can then either roll again, or pass the dice on to the next person. If you roll again, and again manage to avoid rolling a  $\boxdot$ , then you add the total score of that roll to the total. And so on.

You can keep rolling for as long as you want – but if you roll a  $\overline{\phantom{a}}$ , you lose all of your points for that turn. And if you roll  $\overline{\phantom{a}}$  – known in the dice biz as *Snake Eyes* \*dramatic music\* – you lose all of the points for the whole entire game, and have to start again from nothing next turn. So: are you greedy enough to risk everything, or are you sensible enough to know when to stop, before those *Snake Eyes* \*dramatic music\* show up?

The first person to get 100 points is the winner, and they can congratulate themselves on their excellent levels of self-control.