| GAME No 5 |  |
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| $E \square E T$ |  |
| This is a great chance-based dice game to play with little ones: nobody has to make any decisions, the dice control everything, and there are very few rules to keep track of. |  |
| DICE | 2 |
| Players | $2+$ |
| AGE | $4+$ |

HOW TO PLAY
Players take turns rolling two dice. If you roll a double, you either get or lose points, and you pass the dice to the next player. If you don't, nothing happens and you pass the dice to the next player.

| SCORING |
| :---: |
| $2 \times \square \square \bigcirc O R \quad \because \quad \square$ |
| $2 \times: \quad$ O 25 P |
| $2 \times \quad \bullet^{\circ}=$ YOU LOSE ALL YOUR POINTS! START OVER |

First player to 50 points is crowned the winner, to reign victorious evermore.

