## GAME Nº 3

## CUBILETE

This traditional Cuban dice game is often played with five poker dice, but works just as well with five standard dice, and is potentially even cooler with five lovely glow-in-the-dark dice.



## HOW TO PLAY

First, let's use our imaginations and pretend that our regular dice are in fact poker dice. The sides of the regular dice correspond to the sides of a poker dice like so:



Each player rolls a single die. The person who scores the highest rolls first, then play passes round to the left.

Each player takes it in turn to roll the dice. In each turn, players have up to three rolls, and after each roll they can set aside any dice that they want to keep for their final hand. The sole aim of the game is to roll a five-of-a-kind – and all other outcomes are worthless.

Fortunately, Aces are wild and can be counted as any other value. Since we're playing with standard dice, an Ace is a 1.

The winner of a round is the only person who scores any points. To win, they must have five-ofa-kind. If more than one player has five-of-a-kind, the one with the highest-ranked hand wins the round.

Play continues until someone scores a total of 10 points (*patas*) and wins the game.

If no player has managed to get five Kings then the last player to roll the dice rolls first in the next round. A player who rolls five Kings (with or without Aces), wins the round or game outright and rolls first in the next round or game.

FIVE-OF-A-KIND HANDS RANKED	
ACES	10 P
KINGS WITH NO WILD ACES	5 P
KINGS INCLUDING WILD ACES	2 P
QUEENS INCLUDING WILD ACES	1 P
JACKS INCLUDING WILD ACES	1 P
TENS INCLUDING WILD ACES	1 P
NINES INCLUDING WILD ACES	1 P